

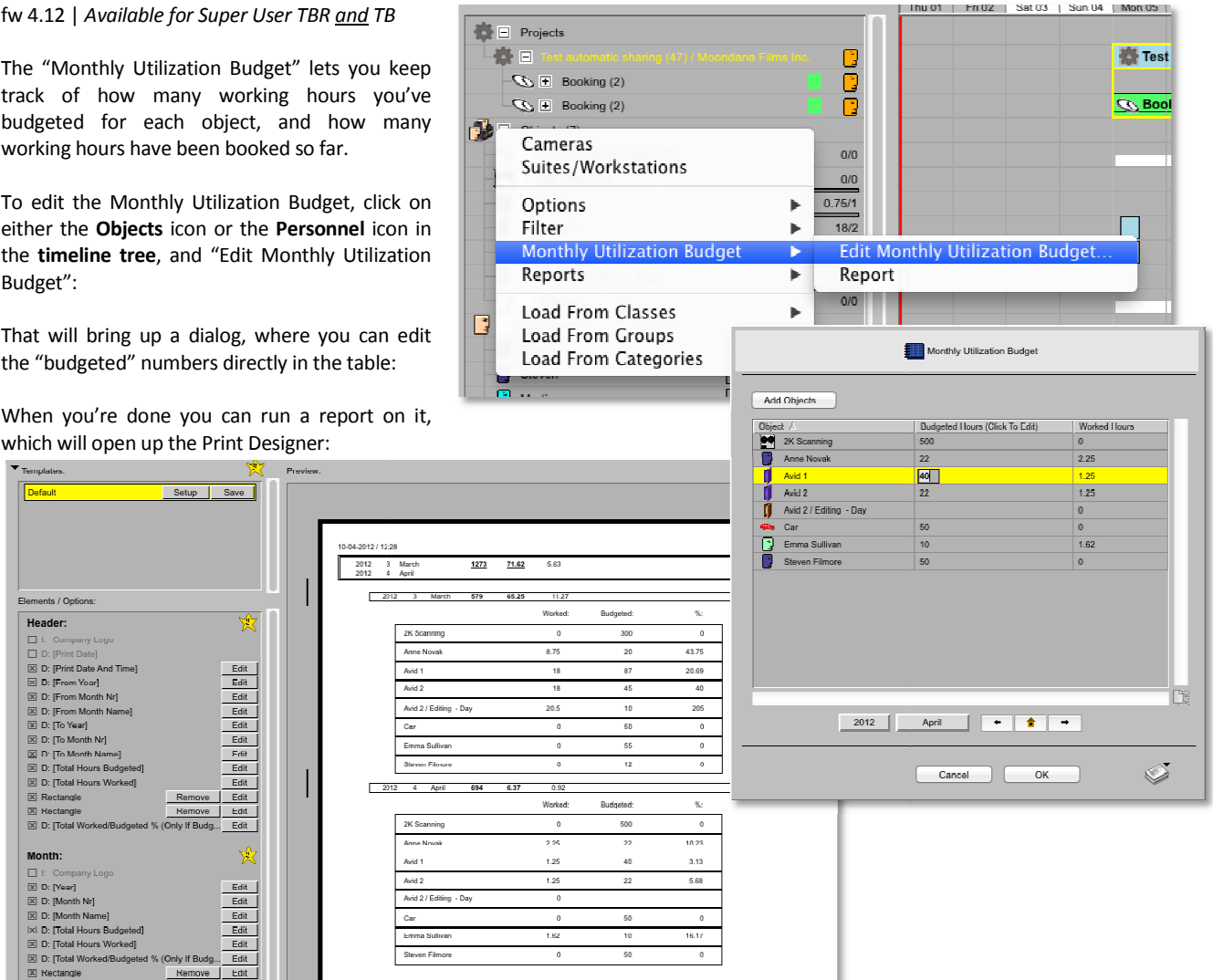
fw 4.12 | Available for Super User TBR and TB

The “Monthly Utilization Budget” lets you keep track of how many working hours you’ve budgeted for each object, and how many working hours have been booked so far.

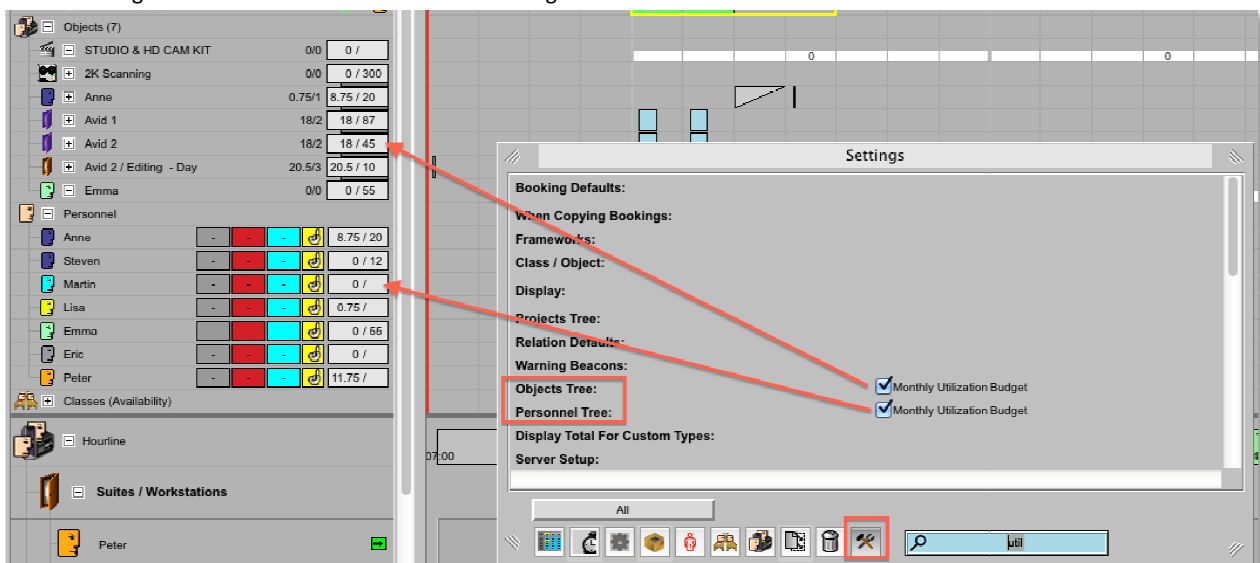
To edit the Monthly Utilization Budget, click on either the **Objects** icon or the **Personnel** icon in the **timeline tree**, and “Edit Monthly Utilization Budget”:

That will bring up a dialog, where you can edit the “budgeted” numbers directly in the table:

When you’re done you can run a report on it, which will open up the Print Designer:



Since these numbers can be very useful while scheduling people and objects in the timeline, they can also be viewed in the Objects tree and in the Personnel Tree. Just go to Toolbox > Settings and search for “utilization”. Then check the checkboxes next to “Monthly Utilization Budget” to show the numbers live while booking:



If you hover the mouse over the grey square next to an object, it will show the numbers for each month in the current Long Form view.

Note that hours from Personnel Bookings will add up under the Worked Hours. For example, you need to book a person 160 hours in August. That's your "Budget". But the person is on vacation the first 2 weeks (=80 hours). Then you should typically NOT cram the 160 hours into the last 2 weeks. But instead it will say the Worked Hours is 80 and you only need to book another 80 hours to hit the Budget.

Last Updated: 18 September 2012